

SITE CH	YEAR 05	ROOM # or AREA NAME 37	CONTEXT NUMBER 626
TYPE (positive, negative, wall) NEGATIVE	DEFINITION (cut in floor of X, fill of pit Y, north wall of room Z, etc.) CUT FOR A TRENCH FOR WALL 205 FOUNDATION		
DESCRIPTION (include consistency, color, composition, inclusions, dimensions; for cuts, also include shape and orientation) DIRECTION NW - SE LENGTH ≈ 1.2 M WIDE ≈ 20-30 CM 15-20 CM INTO DEEP.			
MUNSELL COLOR			
FORMATION PROCESSES NATURAL <input type="checkbox"/> ARTIFICIAL <input checked="" type="checkbox"/> (circle one) CASUAL <input type="checkbox"/> INTENTIONAL <input checked="" type="checkbox"/> (circle one) TYPE:			
STATE OF PRESERVATION <input type="checkbox"/> Very poor <input type="checkbox"/> Poor <input type="checkbox"/> Medium <input checked="" type="checkbox"/> Good <input type="checkbox"/> Very Good		STRATIGRAPHIC RELIABILITY <input type="checkbox"/> Very poor <input type="checkbox"/> Poor <input checked="" type="checkbox"/> Medium <input type="checkbox"/> Good <input type="checkbox"/> Very Good	
COVERS		COVERED BY	
CUTS 620(?) 622 , 638, 592		CUT BY	
FILLS		FILLED BY 625	
ABUTS		ABUTTED BY	
EQUALS		BONDS WITH	
INTERPRETATION CUT FOR EARLIER WALL 205 WALL IS EARLIER THAN 499.			
MATERIAL DATABLE IN FIELD? (if yes, specify)		PRELIMINARY DATE VIII - XI A.D.	
FINDS (tick) <input checked="" type="checkbox"/> Pot <input checked="" type="checkbox"/> Bone <input type="checkbox"/> Glass <input type="checkbox"/> Metal <input checked="" type="checkbox"/> Wood <input type="checkbox"/> Leather <input checked="" type="checkbox"/> Tile <input type="checkbox"/> Other <input type="checkbox"/> None	TILE: (quantity buckets?)	SPECIAL FINDS (number and description, continue on back if necessary)	
FLOAT? (Y/N)	SAMPLE? (if yes, # and type)	SECTION? (Y/N)	
PHOTO? (Y/N)	PLAN? (Y/N)	NOTEBOOK PAGES	SKETCH ON BACK? (Y/N)
STRATIGRAPHIC NOTES/DOUBTS (include any comments on methods, contamination, excavation conditions, or anything else that seems relevant)			
DATE 23/VII/05		INITIALS DVP	

SPECIAL FINDS (continued)

SKETCH

